

# ZeroMQ Toolkit 1.5.3

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ZeroMQ bindings for GNU Octave.

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To download a copy of the GNU Octave zeromq package, please visit <http://octave.sourceforge.net/zeromq/>.

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# 1 Installing and loading

The ZeroMQ toolkit must be installed and then loaded to be used.

It can be installed in GNU Octave directly from octave-forge, or can be installed in an off-line mode via a downloaded tarball.

The toolkit has a dependency on the zeromq library (<https://zeromq.org>), so it must be installed in order to successfully install the ZeroMQ toolkit.

For Fedora: `yum install zeromq-devel`

For Ubuntu: `apt install libzmq-dev`

The toolkit must be then be loaded once per each GNU Octave session in order to use its functionality.

## 1.1 Online Direct install

With an internet connection available, the ZeroMQ package can be installed from octave-forge using the following command within GNU Octave:

```
pkg install -forge zeromq
```

The latest released version of the toolkit will be downloaded and installed.

## 1.2 Off-line install

With the ZeroMQ toolkit package already downloaded, and in the current directory when running GNU Octave, the package can be installed using the following command within GNU Octave:

```
pkg install zeromq-1.5.3.tar.gz
```

## 1.3 Loading

Regardless of the method of installing the ZeroMQ toolkit, in order to use its functions, the toolkit must be loaded using the pkg load command:

```
pkg load zeromq
```

The toolkit must be loaded on each GNU Octave session.

## 2 Basic Usage Overview

The usage is very close to the ZeroMQ library C language bindings for the socket creation and manipulation with the exception of creating a zeromq context, which is automatically done in the bindings internals.

For example, a basic client that does a request / reply from a server on port local port 5555 (available as `zmq_example1.m`):

```
%% Create socket and connect to server
requester = zmq_socket (ZMQ_REQ);
zmq_connect (requester, "tcp://localhost:5555");

%% send some data
zmq_send (requester, uint8("Hello"), 5, 0);
%% try to read up to 10 bytes of reply data.
received = zmq_recv (requester, 10, 0);

zmq_close (requester);
```

An overview of the package can be displayed by running `help zeromq`

Help for each function can be displayed by `help thefunctionname`

ie:

```
help iszmq
```

## 3 Examples

There are several examples that come with the toolkit.

View example code using `edit examples/example_name`

ie:

```
edit examples/zmq_example1
```

### 3.1 Example1

Simple client REQ socket example that attempts to connect to a server and send a hello command and get back the response.

```
edit examples/zmq_example1
```

### 3.2 Example2

Simple server REP socket example that creates the server that the client from example 1 will connect to and responds back to client 'requests'

```
edit examples/zmq_example2
```

### 3.3 Example3

Simple server PUB socket example that creates 'weather' server sends weather updates for random zip codes.

```
edit examples/zmq_example3
```

### 3.4 Example4

Simple client SUB socket example that creates client that connects to the 'weather' server and subscribes for weather updates from zip-code 10001.

```
edit examples/zmq_example4
```

### 3.5 Example5

Simple client STREAM socket example that creates client that connects to octave.org and posts HEAD request.

```
edit examples/zmq_example5
```

## 4 Function Reference

The functions currently available in the ZeroMQ toolkit are described below;

### 4.1 ZeroMQ functions

#### 4.1.1 iszmq

`tf = iszmq (h)` [Function File]

Determine whether *h* is a zeromq socket object.

if *h* is a zeromq socket object, returns true, otherwise returns false.

**See also:** `zmq-socket`.

#### 4.1.2 zmq\_bind

`status = zmq_bind (sock, endpoint)` [Loadable Function]

Bind a zeromq socket to a endpoint.

*sock* - the socket to bind.

*endpoint* - the endpoint string.

On success, bind will return a *status* of true

**See also:** `zmq-socket` .

#### 4.1.3 zmq\_close

`zmq_close (sock)` [Loadable Function]

Close a zeromq socket.

*sock* - the socket type to close.

**See also:** `zmq-socket` .

#### 4.1.4 zmq\_connect

`status = zmq_connect (sock, endpoint)` [Loadable Function]

Connect a zeromq socket to a endpoint.

*sock* - the socket to connect.

*endpoint* - the endpoint string.

On success, connect will return a *status* of true

**See also:** `zmq-socket`.

#### 4.1.5 zmq\_curve\_keypair

[ *publickey*, *privatekey* ] = `zmq_curve_keypair ()` [Loadable Function]

Generate a random private/public keypair

*publickey* is a string that is the encoded public key

*privatekey* is a string that is the encoded private key

**See also:** `zmq-z85-encode` .

### 4.1.6 `zmq_curve_public`

`publickey = zmq_curve_public (privatekey)` [Loadable Function]

Derive the public key from a private key

`privatekey` is a string that is the encoded private key. It must be 40 characters in length

`publickey` is a string that is the encoded public key

**See also:** `zmq_curve_keypair`.

### 4.1.7 `zmq_disconnect`

`status = zmq_disconnect (sock, endpoint)` [Loadable Function]

Disconnect a zeromq socket from an endpoint.

`sock` - the socket to disconnect from.

`endpoint` - a previously connected endpoint string to disconnect.

On success, `disconnect` will return a `status` of true

**See also:** `zmq_socket`, `zmq_connect`.

### 4.1.8 `zmq_errno`

`errornum = zmq_errno ()` [Loadable Function]

Get the value of `errno` from zeromq.

`errornum` is the `errno` value of the calling thread.

### 4.1.9 `zmq_getsockopt`

`value = zmq_getsockopt (sock, optionid)` [Loadable Function]

Get the current value of an option.

`sock` - the socket to connect.

`optionid` - the `setsockopt` option to set.

`value` - the value set for the option, or [].

Valid `optionids` are:

`ZMQ_RCVMORE`

Flag for whether a message has been split into multiple messages. The return value will be either 0 or 1.

`ZMQ_TYPE` Socket type for zeromq socket created with `zmq_socket`. Valid types are the same as the socket type value specified with `zmq_socket`.

`ZMQ_EVENTS`

Get the event state of zeromq socket. The returned value is a bit mask that may contain the following set values:

- `ZMQ_POLLIN` set when at least one message is available to read and `zmq_recv` will not block.
- `ZMQ_POLLOUT` set when at least one message can be written without `zmq_send` blocking.

`ZMQ_IDENTITY`

Get the socket identity value

`ZMQ_LAST_ENDPOINT`

Get the last endpoint the socket was connected to

ZMQ_CONNECT_TIMEOUT	Get the connect timeout value
ZMQ SOCKS_PROXY	Get the SOCKS5 proxy value (string)
ZMQ_CURVE_SERVER	Get whether socket is a curve server (1) or not (0)
ZMQ_CURVE_PRIVATEKEY	Get a the curve socket private key (string)
ZMQ_CURVE_PUBLICKEY	Get a the curve socket public key (string)
ZMQ_CURVE_SERVERKEY	Get a the curve socket public key (string)
ZMQ_PLAIN_SERVER	Get whether socket server will use plain authentication (1) or not (0)
ZMQ_PLAIN_USERNAME	Get the plain socket username (string)
ZMQ_PLAIN_PASSWORD	Get the plain socket password (string)
ZMQ_GSSAPI_SERVER	Get whether socket server will use gssapi authentication (1) or not (0)
ZMQ_GSSAPI_PLAINTEXT	Get whether socket will encrypt gssapi authentication (1) or not (0)
ZMQ_GSSAPI_PRINCIPAL	Get the name of the gssapi principal (string)
ZMQ_GSSAPI_SERVICE_PRINCIPAL	Get the name of the gssapi service principal (string)
ZMQ_MECHANISM	Get the security mechanism (ZMQ_NULL, ZMQ_PLAIN, ZMQ_CURVE, ZMQ_GSSAPI)

**See also:** `zmq_socket`, `zmq_setsockopt`.

#### 4.1.10 `zmq_has`

`yesno = zmq_has (feature)` [Loadable Function]

Check if the `zmq` library supports a given feature.

*feature* is the name of feature to check.

Currently known features are:

'ipc'	library supports the ipc:// protocol
'pgm'	library supports the pgm:// protocol
'tipc'	library supports the tipc:// protocol
'norm'	library supports the norm:// protocol
'curve'	library supports the CURVE security mechanism
'gssapi'	library supports the GSSAPI security mechanism
'draft'	library was built with the draft API.

Returns the *yesno*, set to true if the feature is available, otherwise false.

### 4.1.11 zmq\_poll

`havedata = zmq_poll(sock, timeout)` [Loadable Function]

`indexlist = zmq_poll(socklist, timeout)` [Loadable Function]

Wait up to timeout time for received data on socket.

`sock` - the socket to wait on.

`socklist` - the array of sockets to wait on.

`timeout` - timeout time in milliseconds. A value of 0 will return without waiting. A value of -1 will wait until there is data.

`havedata` - value of 1 if have data.

`indexlist` - cell array of indexes to sockets that have data.

**See also:** `zmq_socket`.

### 4.1.12 zmq\_recv

`data = zmq_recv(sock, len[, flags])` [Loadable Function]

Attempt to receive up to `len` bytes of data from zeromq socket.

`sock` - the socket to receive from.

`len` - number of bytes to read.

`flags` - optional flags to pass to `recv`

The read data is returned as `data` in an uint8 array.

**See also:** `zmq_socket`.

### 4.1.13 zmq\_send

`count = zmq_send(sock, data[, flags])` [Loadable Function]

Attempt to send to `data` bytes of data to zeromq socket.

`sock` - the socket to receive from.

`data` - data to send - either string or uint8 type.

`flags` - optional flags to pass to `send`

Returns `count` of bytes written to socket, or -1 on error.

**See also:** `zmq_socket`.

### 4.1.14 zmq\_setsockopt

`status = zmq_setsockopt(sock, optionid, value)` [Loadable Function]

Set a socket option on a zeromq socket.

`sock` - the socket to connect.

`optionid` - the `setsockopt` option to set.

`value` - the value to set.

On success, `setsockopt` will return `status` of true

Known valid `optionids` are:

`ZMQ_SUBSCRIBE`

Subscribe to incoming messages matching the value. The value is either a string or a uint8 array that must match the start of any incoming message

`ZMQ_UNSUBSCRIBE`

Unsubscribe from incoming messages

<code>ZMQ_CONNECT_TIMEOUT</code>	Set timeout for connect calls
<code>ZMQ_IDENTITY</code>	Set the identity of a socket (string or uint8 data)
<code>ZMQ SOCKS_PROXY</code>	Set the socks5 proxy value (string)
<code>ZMQ_CURVE_SERVER</code>	Set whether socket is a curve server (1) or not (0)
<code>ZMQ_CURVE_PRIVATEKEY</code>	Set the curve socket private key (string)
<code>ZMQ_CURVE_PUBLICKEY</code>	Set the curve socket public key (string)
<code>ZMQ_CURVE_SERVERKEY</code>	Set the curve socket public key (string)
<code>ZMQ_PLAIN_SERVER</code>	Set whether socket server will use plain authentication (1) or not (0)
<code>ZMQ_PLAIN_USERNAME</code>	Set the plain socket username (string)
<code>ZMQ_PLAIN_PASSWORD</code>	Set the plain socket password (string)
<code>ZMQ_GSSAPI_SERVER</code>	Set whether socket server will use gssapi authentication (1) or not (0)
<code>ZMQ_GSSAPI_PLAINTEXT</code>	Set whether socket will encrypt gssapi authentication (1) or not (0)
<code>ZMQ_GSSAPI_PRINCIPAL</code>	Set the name of the gssapi principal (string)
<code>ZMQ_GSSAPI_SERVICE_PRINCIPAL</code>	Set the name of the gssapi service principal (string)
<b>See also:</b>	<code>zmq_getsockopt</code> , <code>ZMQ_SUBSCRIBE</code> , <code>ZMQ_UNSUBSCRIBE</code> , <code>ZMQ_CONNECT_TIMEOUT</code> .

#### 4.1.15 `zmq_socket`

`sock = zmq_socket (type)` [Loadable Function]  
 Create a zeromq socket.  
*type* - the socket type to create.  
 Supported socket types are:

<code>ZMQ_PUB</code>	Publish socket
<code>ZMQ_SUB</code>	Subscribe socket
<code>ZMQ_REQ</code>	Request socket
<code>ZMQ_REP</code>	Reply socket
<code>ZMQ_PULL</code>	Pull socket
<code>ZMQ_PUSH</code>	Push socket

ZMQ\_PAIR Pair socket

ZMQ\_DEALER  
Dealer socket

ZMQ\_ROUTER  
Router socket

ZMQ\_XPUB Publish socket

ZMQ\_XSUB Subscribe socket

ZMQ\_STREAM  
Stream socket

`zmq_socket()` returns an instance of *octave\_zeromq\_socket* class as the result.

**See also:** ZMQ\_PUB, ZMQ\_SUB, ZMQ\_PUSH, ZMQ\_PULL, ZMQ\_REQ, ZMQ\_REP, ZMQ\_PAIR, ZMQ\_DEALER, ZMQ\_ROUTER, ZMQ\_XPUB, ZMQ\_XSUB, ZMQ\_STREAM.

#### 4.1.16 `zmq_strerror`

`errorstr = zmq_strerror ()` [Loadable Function]

Get the last error from zeromq.

`errorstr` is a string representation of the last error

#### 4.1.17 `zmq_unbind`

`status = zmq_unbind (sock, endpoint)` [Loadable Function]

Unbind a previously bound zeromq socket from a endpoint.

`sock` - the socket to unbind.

`endpoint` - the endpoint string to unbind.

On success, unbind will return a `status` of true

**See also:** `zmq_socket`, `zmq_bind` .

#### 4.1.18 `zmq_version`

`[major, minor, patch] =` [Loadable Function]

`zmq_version ()`

Get the ZeroMQ library version.

Returns the `major`, `minor` and `patch` level version of the ZeroMQ library.

#### 4.1.19 `zmq_z85_decode`

`data = zmq_z85_decode (instr)` [Loadable Function]

Decode a z85 encoded string to a binary key.

`instr` is a string encoded data

`data` is uint8 decoded data

#### 4.1.20 `zmq_z85_encode`

`dest = zmq_z85_encode (data)` [Loadable Function]

Encode a binary key as Z85 printable text.

`data` is uint8 data that must have a size divisible by 4.

`dest` is a string encoded data

## 4.2 ZeroMQ socket type constants

### 4.2.1 ZMQ\_DEALER

ZMQ\_DEALER [Command]

Constant for dealer socket type.

**See also:** zmq-socket.

### 4.2.2 ZMQ\_PAIR

ZMQ\_PAIR [Command]

Constant for pair socket type.

**See also:** zmq-socket.

### 4.2.3 ZMQ\_PUB

ZMQ\_PUB [Command]

Constant for publisher type.

**See also:** zmq-socket.

### 4.2.4 ZMQ\_PULL

ZMQ\_PULL [Command]

Constant for pull socket type.

**See also:** zmq-socket.

### 4.2.5 ZMQ\_PUSH

ZMQ\_PUSH [Command]

Constant for push socket type.

**See also:** zmq-socket.

### 4.2.6 ZMQ\_REP

ZMQ\_REP [Command]

Constant for reply socket type.

**See also:** zmq-socket.

### 4.2.7 ZMQ\_REQ

ZMQ\_REQ [Command]

Constant for request socket type.

**See also:** zmq-socket.

### 4.2.8 ZMQ\_ROUTER

ZMQ\_ROUTER [Command]

Constant for router socket type.

**See also:** zmq-socket.

### 4.2.9 ZMQ\_STREAM

ZMQ\_STREAM [Command]

Constant for stream socket type.

**See also:** zmq-socket.

### 4.2.10 ZMQ\_SUB

ZMQ\_SUB [Command]

Constant for subscriber type.

**See also:** zmq-socket.

### 4.2.11 ZMQ\_XPUB

ZMQ\_XPUB [Command]

Constant for publisher type.

**See also:** zmq-socket.

### 4.2.12 ZMQ\_XSUB

ZMQ\_XSUB [Command]

Constant for subscriber type.

**See also:** zmq-socket.

## 4.3 ZeroMQ get/setsockopt constants

### 4.3.1 ZMQ\_CONNECT\_TIMEOUT

ZMQ\_CONNECT\_TIMEOUT [Command]

Constant for get/setsockopt connect timeout value

**See also:** zmq-getsockopt, zmq-setsockopt.

### 4.3.2 ZMQ\_CURVE\_PUBLICKEY

ZMQ\_CURVE\_PUBLICKEY [Command]

Constant for getsockopt and setsockopt CURVE\_PUBLICKEY value option

**See also:** zmq-getsockopt, zmq-setsockopt.

### 4.3.3 ZMQ\_CURVE\_SECRETKEY

ZMQ\_CURVE\_PRIVATEKEY [Command]

Constant for getsockopt and setsockopt CURVE\_PRIVATEKEY value option

**See also:** zmq-getsockopt, zmq-setsockopt.

### 4.3.4 ZMQ\_CURVE\_SERVER

ZMQ\_CURVE\_SERVER [Command]

Constant for getsockopt and setsockopt CURVE\_SERVER value option

**See also:** zmq-getsockopt, zmq-setsockopt.

### 4.3.5 ZMQ\_CURVE\_SERVERKEY

ZMQ\_CURVE\_SERVERKEY [Command]

Constant for getsockopt and setsockopt CURVE\_SERVERKEY value option

**See also:** zmq\_getsockopt, zmq\_setsockopt.

### 4.3.6 ZMQ\_EVENTS

ZMQ\_EVENTS [Command]

Constant for getsockopt EVENTS value option

**See also:** zmq\_getsockopt.

### 4.3.7 ZMQ\_GSSAPI\_PLAINTEXT

ZMQ\_GSSAPI\_PLAINTEXT [Command]

Constant for getsockopt and setsockopt GSSAPI\_PLAINTEXT value option

**See also:** zmq\_getsockopt, zmq\_setsockopt.

### 4.3.8 ZMQ\_GSSAPI\_PRINCIPAL

ZMQ\_GSSAPI\_PRINCIPAL [Command]

Constant for getsockopt and setsockopt GSSAPI\_PRINCIPAL value option

**See also:** zmq\_getsockopt, zmq\_setsockopt.

### 4.3.9 ZMQ\_GSSAPI\_SERVER

ZMQ\_GSSAPI\_SERVER [Command]

Constant for getsockopt and setsockopt GSSAPI\_SERVER value option

**See also:** zmq\_getsockopt, zmq\_setsockopt.

### 4.3.10 ZMQ\_GSSAPI\_SERVICE\_PRINCIPAL

ZMQ\_GSSAPI\_SERVICE\_PRINCIPAL [Command]

Constant for getsockopt and setsockopt GSSAPI\_SERVICE\_PRINCIPAL value option

**See also:** zmq\_getsockopt, zmq\_setsockopt.

### 4.3.11 ZMQ\_IDENTITY

ZMQ\_IDENTITY [Command]

Constant for getsockopt and setsockopt IDENTITY value option

**See also:** zmq\_getsockopt, zmq\_setsockopt.

### 4.3.12 ZMQ\_LAST\_ENDPOINT

ZMQ\_LAST\_ENDPOINT [Command]

Constant for getsockopt last endpoint value option

**See also:** zmq\_getsockopt.

### 4.3.13 ZMQ\_MECHANISM

ZMQ\_MECHANISM [Command]

Constant for getsockopt and setsockopt MECHANISM value option

**See also:** zmq\_getsockopt, zmq\_setsockopt.

#### 4.3.14 ZMQ\_PLAIN\_PASSWORD

ZMQ\_PLAIN\_PASSWORD [Command]

Constant for getsockopt and setsockopt PLAIN\_PASSWORD value option

**See also:** zmq-getsockopt, zmq-setsockopt.

#### 4.3.15 ZMQ\_PLAIN\_SERVER

ZMQ\_PLAIN\_SERVER [Command]

Constant for getsockopt and setsockopt PLAIN\_SERVER value option

**See also:** zmq-getsockopt, zmq-setsockopt.

#### 4.3.16 ZMQ\_PLAIN\_USERNAME

ZMQ\_PLAIN\_USERNAME [Command]

Constant for getsockopt and setsockopt PLAIN\_USERNAME value option

**See also:** zmq-getsockopt, zmq-setsockopt.

#### 4.3.17 ZMQ\_RCVMORE

ZMQ\_RCVMORE [Command]

Constant for getsockopt RCVMORE value option

**See also:** zmq-getsockopt.

#### 4.3.18 ZMQ SOCKS\_PROXY

ZMQ SOCKS\_PROXY [Command]

Constant for getsockopt and setsockopt SOCKS\_PROXY value option

**See also:** zmq-getsockopt, zmq-setsockopt.

#### 4.3.19 ZMQ\_SUBSCRIBE

ZMQ\_SUBSCRIBE [Command]

Constant for setsockopt subscribe option

**See also:** zmq-setsockopt, ZMQ\_UNSUBSCRIBE.

#### 4.3.20 ZMQ\_TYPE

ZMQ\_TYPE [Command]

Constant for getsockopt TYPE value option

**See also:** zmq-getsockopt.

#### 4.3.21 ZMQ\_UNSUBSCRIBE

ZMQ\_UNSUBSCRIBE [Command]

Constant for setsockopt unsubscribe option

**See also:** zmq-setsockopt, ZMQ\_SUBSCRIBE.

## 4.4 ZeroMQ ZMQ\_EVENTS flags

### 4.4.1 ZMQ\_POLLIN

ZMQ\_POLLIN [Command]

Constant bitmask value for getsockopt EVENTS value option

See also: zmq-getsockopt.

### 4.4.2 ZMQ\_POLLOUT

ZMQ\_POLLOUT [Command]

Constant bitmask value for getsockopt EVENTS value option

See also: zmq-getsockopt.

## 4.5 ZeroMQ receive send options

### 4.5.1 ZMQ\_DONTWAIT

ZMQ\_DONTWAIT [Command]

Constant for recv flag DONTWAIT

See also: zmq-recv.

### 4.5.2 ZMQ\_SNDMORE

ZMQ\_SNDMORE [Command]

Constant for send flag SNDMORE

See also: zmq-send.

## 4.6 ZeroMQ ZMQ\_MECHANISM values

### 4.6.1 ZMQ\_CURVE

ZMQ\_CURVE [Command]

Constant value for getsockopt MECHANISM value option

See also: zmq-getsockopt.

### 4.6.2 ZMQ\_GSSAPI

ZMQ\_GSSAPI [Command]

Constant value for getsockopt MECHANISM value option

See also: zmq-getsockopt.

### 4.6.3 ZMQ\_NULL

ZMQ\_NULL [Command]

Constant value for getsockopt MECHANISM value option

See also: zmq-getsockopt.

### 4.6.4 ZMQ\_PLAIN

ZMQ\_PLAIN [Command]

Constant value for getsockopt MECHANISM value option

See also: zmq-getsockopt.

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Version 3, 29 June 2007

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